

5th Annual Southern New Hampshire Cribbage Tournament



Date: Sunday June 5 2016

Place: Best Western Hotel, 580 US Hwy 1 Bypass, Portsmouth, NH 03801 Phone: 603.436.7600

Tournament Director: Mark Soule 207.442.9001 Soule1994@comcast.net

Co-Directors: Vicki Soule 207.442.9001 Soule1994@comcast.net
David Campbell 207.730.2051 dc2121@aol.com

Saturday evening June 4 Welcome Doubles Match 9 games vs 9 Opponents. Please pay at the door.
\$40.00 Entry Fee Per Team 7:30 PM 1 in 6 will be paid

Main Tournament
Entry Fee: \$60.00 (includes \$3.00 ACC fee)
(Lunch is not included)
Q-Pool: \$15.00 (optional, shared equally)
Registration: Begins at 7:30 AM
Orientation: 8:30 – 8:40 AM
Start time: **8:45 AM SHARP**
Format: 12 games – 1 game vs. 12 different opponents with alternate deals
Playoffs: Top 25% will play best 3 out of 5
Final Four will play best 3 out of 5

Consolation tournament
\$30.00 (includes \$1.00 ACC fee)
\$10.00 (optional, shared equally)
Begins at Approx 1:00 PM
Approx 1:25 PM
Approx 1:30 PM
9 games – 1 game vs. 9 different opponents with alternate deals
Top 25% play best 2 out of 3 throughout

- Muggins will NOT be in effect for either the Main or Consolation tournaments
- Players MUST be able to play a game of cribbage in 15 minutes
- Deadline for RECEIVING entries is May 28, 2016 – you must call and “pay at the door” if later than this date.

There will also be a one day tourney on Saturday June 4, 2016. Also a midweek tournament on Thursday and Friday. Also we will be holding a singles tourney Friday evening.

Southern New Hampshire Cribbage Tournament

Name _____ ACC # _____

Address _____ City _____ ST _____ Zip _____

Phone _____ Email _____

Total Enclosed: \$ _____ Stationary seating required? _____

I understand that New Hampshire law prohibits gambling, I am at least 21 years of age and I agree to abide by the rules and regulations of the American Cribbage Congress.

SIGN HERE: _____ **DATE:** _____

Mail this form and entry fee to: Vicki Soule
89 Sam Moore Road
Woolwich Maine 04579