

John Medeiros Memorial Tournament

August 23-25, 2024



Director: Jennifer Johnson | 617-515-2232 | Jennifer.ACC.TD@gmail.com
Co-Director: Megan Player

FRIDAY BACKYARD BONANZA

See back of flyer – Free, unstructured event, 3pm on Friday.
Come and play some cool variations on cribbage – just for fun!

FRIDAY NIGHT EARLY BIRD

Register: 6:00 pm / Play: 7:00 pm
Fee: \$30
9 games / 9 opponents
Pays 1 in 4

SATURDAY NIGHT CANADIAN DOUBLES

Register: 6:00 pm / Play: 7:00 pm
Fee: \$50/team
9 games / 9 teams
Pays 1 in 4

SATURDAY MAIN

Register: 7:30 am / Play: 8:30 am
Fee: \$80
\$20 Optional Q, Equal, HQ double
22 games / 22 opponents
Top 25% to playoffs
Payback 100%

SUNDAY CONSY

Register: 8:00 am / Play: ~9:15 am
Fee: \$40
\$10 Optional Q, Equal, HQ double
9 games / 9 opponents
Top 25% to Playoffs
Payback 100%

PLAYOFFS

7:45 am Sunday / Best 3 of 5

PLAYOFFS

~1pm best 2 of 3

All sanctioning fees, hotel costs, expenses are being paid by the tournament.

100% of all entry fees will be paid back in prizes for all events

Muggins in effect ALL weekend
MRPs for ACC members

Trophies Awarded
Walk-ins Welcome!
(cash only please)

DoubleTree by Hilton Hotel
RDU Airport at Research Triangle Park
4810 Page Creek Ln, Durham, NC 27703

(919) 941-6000 or online at
<https://group.doubletree.com/sr8mnf>

“Cribbage August 24” Rate
\$97/night plus tax (through August 8, 2024)

Double-Queen and King Rooms available



2024 John Medeiros Memorial Registration

Judge

Anchor Seat

Name(s)

ACC Number(s)

Address

City

State

ZIP

Email – Used for confirmation purposes only

Phone

Registration For:

- Main (\$80/player)
- Optional Q (\$20/player)
- Friday Night Early Bird (\$30/player)
- Saturday Night Doubles (\$50/team)

Partner: _____

**Check payable to
Jennifer Johnson**

**And send to:
1006 Delaronde Lane
Morrisville, NC 27560**

**Alternately, pay via
Venmo**

[@Jennifer-Johnson-NC](#)

I agree to abide by the rules of the American Cribbage Congress and this Tournament. I will not hold the ACC, tournament directors, or hotel liable should my health be possibly compromised by attending the tournament.

Signature _____

Backyard Bonanza Menu

Some of the variations we played with dad in the backyard growing up – and some he would have loved to have played. Play one, some, or all – your choice. No charge, just for fun.

No Regrets

This version is played the same way as a typical cribbage game, except the starter card is turned before the crib discards are made.

Double Cut

Before putting cards in the crib, the deck is cut, and a card is turned up. That card is used when the hands are counted. Then the crib is made, and another card is cut, and BOTH CUT CARDS are used with the crib. Nobs is 1 point for each cut card matched. Only 1 cut card is needed for a crib flush.

Lowball

This version is perfect for players looking for a more challenging twist. The rules are identical to normal cribbage, with two exceptions: [1] the primary objective of lowball cribbage is to score as few points as possible [2] the game is to 61 points (not 121). Skunk line is at the 45-hole.

Rule Adjustments: If a player under-pegs, they must take all the points they should have scored, and the opponent gets to peg backwards that same number of pegs. (e.g., Player A's hand is 12, Player A pegs 8. Player A takes the missed 4 pegs, and Player B goes back 4 pegs)

No Peek To Lose (one of Dad's favorites)

Lowball, but you don't look at your cards. Blindly put 2 into the crib. Turn over cards to peg – if you can play the card, play it. If not, it's a "go".

Toss Fives

In Toss Fives, you play the game exactly as you normally would with one major requirement. You MUST discard any fives in your hand to the crib, even if it is your opponent's crib. In other words, the only time you will ever get to score fives outside of your crib is if you happen to have been dealt three or four.

Rule Adjustments: If a player has 5s in their hand that could have been put in the crib but were not, their hand is dead, and the opponent gets 5 points per 5 held.

Canadian Singles

Each player is dealt ten cards, discards two to the crib, and makes two four-card hands. Each four-card hand is pegged and counted in turn, then the crib is counted. Makes for a quick game (4-6 deals)

Draw cribbage

Before putting two cards in the crib, each player (first pone, then dealer) has the option of throwing away as many cards in their hand as they want (but they must keep one) and drawing new ones to replace them.

Nineteen

This version is played the same way as a typical cribbage game, except when players get zero points from their hand, they have to move their peg 19 holes backward. Zero points in the crib means 19 forward.